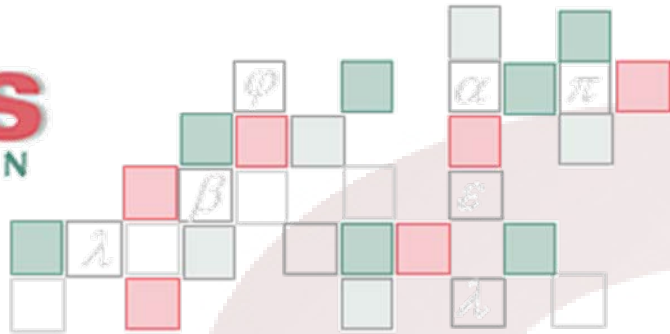




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Programming in Style

George Poirier



- In IT business since 1982,
- Independent consultant since 1987,
- Worked for many government and private clients,
- Programming in SAS on-and-off since 1982,
- Use mainly Base SAS and SAS/AF.,
- Built over 30 SAS applications (> 1000 pgms) from scratch, maintained/enhanced many more,
- From simple “reporting” applications to more complicated “code generators” and “specification languages” written in SAS.
- Seen many different styles over the years (good and bad).



- Style:
 - “*the distinguishing way in which something is done, said, written, made, executed, etc.*”,
 - “*the distinguishing character of a particular type of writing*”,
 - “*the way in which a particular literary work is expressed*”,
 - “*conventions followed by a publisher in using capitals, hyphens, certain spelling, etc.*”

(Webster's Encyclopaedic Dictionary)



Learn from others

- One way to improve your programming style is to borrow (copy) the “best practices” from many other programmers.
- People actually like it when you borrow their code.
- Copying is one of the best ways to learn,
- Many of the good coding practices and styles have many common features.
- Learn to distinguish between the good, the bad, and the ugly
- Principles of style are applicable to all languages, not just SAS

This presentation applies to **production code** only



A sample SAS program (pg. 1 of 2)

```

* ---- std-crs pgm;
* 2006-jul-31, jc, fbn const;
%LET Start='01-Sep-2008';
%LET End='31-Dec-2008';
filename Stds 'C:\Students.txt'; filename Tsts 'C:\Tests.txt';filename Scrs
  'C:\TestScores.txt';
filename Crs 'C:\Courses.txt'; filename Tchrs 'C:\Teachers.txt';
data stds; infile stds;
input @1 sid 6. @8 snme $char30. @40 sadrs $char20.
  @60 scit $char20. @90 stel $char12. @103 sstat 1.; if sstat=1 or sstat=1;
data Tests; infile Tsts;
  input @1 cid $char6. @8 tstid $char8. @17 tstnm $char20. @38 tstdt $char11. @50 tstat 1.;
  if tstat=1 & (&start < tstdt < &end);
data tstscrs;infile Scrs;
  input @1 cid $char6. @8 tstid $char8. @17 sid 6. @25 ststscr 5.2;
  if ststscr=. then ststscr=0;
proc sort data=tstscrs;by cid sid;
data crs; infile crs;
input @1 cid $char6. @8 crsnm $char30. @39 crslocn $char10. @49 tid $char6.
@56 crsenrol 4.; if crsenrol>0;
  proc sort data=crs; by tid;
data tchrs; infile tchrs;
  input @1 tid $char6. @8 tnm $char30. @40 offno $char5.

```



A sample SAS program (pg.2 of 2)

```

@46 Offtel $char12. @59 stat 1.;if stat=1;  proc sort data=tchrs; by tid;
proc summary data=tstscrs; by cid sid; var ststscr;
output out=scav mean=scrsav;
data crsts; merge crs (IN=In1) Tchrs (IN=In2);by tid;if in1 & in2;
proc sort data=stds; BY sid;proc sort data=scav; BY SId;
data SA (KEEP=sid cid snme sadrs scit scrsav);
  MERGE stds (IN=In1) Scav (IN=In2); BY sId; IF In1 & In2;
proc sort data=sa;BY cid; proc sort data=crsts;BY cid;
data rcddtls; MERGE sa (IN=In1) crsts (IN=In2); BY cid; if in1 and in2;
  proc sort data=rcddtls;by sid cid;
run;
data _null_; set rcddtls; by sid cid; file print;
if first.sid then do;
  nocrs=0; tmrks=0; savg=0;
  put _page_; put / @15 'STUDENT ID:' @27 sid Z6. / @15 '      NAME:'
  @27 snme $char20. / @15 '      ADDRESS:' @27 sadrs $char20. / @27
  scit $char20. /// @15 'COURSE #' @25 'COURSE NAME' @55 'MARK' @65 'INSTR-NAME'
  / @15 70*'-' ;end;
nocrs + 1;tmrks+scrsav;
put / @15 cid $char6. @25 crsnm $char29. @55 scrsav 5.2 @65 tnm $char20.;
if last.sid then do;  savg = ROUND(scrsav/nocrs,0.1);
  put / @15 70*'-' / @38 'STUDENT AVERAGE:' @55 savg 4.1 / @15 70*'-' ;end;run;

```



A sample SAS Program

- What's wrong with this program?
 - Inadequate comments (re. none),
 - Poor naming conventions used,
 - Inconsistent or 'no' indentation,
 - insufficient 'white space'
 - Poor grouping of functionally related code (e.g., sorts and merges)
 - Misleading code (few KEEPs or RUNs, multiple statements per line)
 - Not very readable (good candidate for File 13).



Basic Principles of Style

- **Readability**
 - Use the 1-hour rule
- **Maintainability**
 - Keep maintainability in mind at all times
- **Standardization**
 - All your programs should be setup in a similar fashion



- Use of comments (style and approach)
- Naming conventions
 - variable, file, constants, capitalization, etc.
- Code organization and layout conventions
 - indentation, use of ‘white space’, order of statements,
- Key is readability and comprehension
- The 1-hour rule:
 - *If you cannot tell what the program does after a 1 hour review, it probably needs to be re-written and/or re-commented.*



Readability - Comments

- **Use a standard header in every program**
 - Program name (with version)
 - System or Application,
 - Purpose, special notes, etc
 - Author (very important)
 - Change history (if no configuration software is being used)
- **Identify every major step in the program**
 - it should explain ‘step-by-step’ what your program does.
- **Identify the end of the program (code).**



Readability - Comments

- Keep comments general.
- Make sure the comments and code agree.
- Don't comment bad code, re-write it.
- Comment tricky code
 - explain what the code is supposed to do
- Provide examples in the comments (if needed)
- Don't keep commented code in the program
 - create a new version



Reability – Naming Conventions

- Prefixes, suffixes, mixed case vs. same case
- Dataset variables, local variables, constants, flags, indicators, counters
- Capitalization of (SAS) keywords, constants, library names, etc.
- File naming conventions
 - Rename the file if the data changes (**Prices, PricesSrtd, PricesWgtd,..**).



Readability - Code Layout

VERSION 1: (original code)

```
if eof=0 then do; grp=ing; dist='Ont'; rc+1; if flg_not=0
  then gri='N'; end; else do; put @1 `n` = ` rc; end;
```

VERSION 2: (indentation, better, but still bad)

```
if eof=0 then do;
  grp=ing; dist='Ont'; rc+1;
  if flg_not=0 then
    gri='N'; end;
else do;
  put @1 `n` = ` rc; end;
```



Readability - Code Layout

VERSION 3: (DO-END lined up, better names, more space)

```
IF eof = 0 THEN
  DO;
    group   = ingrp;
    dstrct  = 'Ont';
    reccnt  + 1;
    IF flag_not = 0 THEN
      groupincl = 'N';
  END;
ELSE
  DO;
    put @1 'n = ' reccnt;
  END;
```



Readability - Code Layout

VERSION 4: Naming (vars., keywords, etc.), cleaner logic, more obvious

```
IF _N_ = 1
THEN
    District = 'Ont';           /* -- All recs. are 'Ont' -- */

Group = InGroup;
RecordCount + 1;

IF IncludeFlag = EXCLUDED     /* -- EXCLUDED = 0 -- */
THEN
    GroupIncludedInd = 'N';

IF EndOfFile
THEN
    PUT @1 'Number of Records Read = ' RecordCount 7.;
```



Standardization – Code Layout

- Group code together that goes together (e.g., MERGE)

```

/* ----- */
/* STEP 12: MERGE REVISIONS FILE WITH WEIGHTS FILE          */
/*           TO APPLY WEIGHT FACTOR TO REVISED PRICES.      */
/* ----- */
PROC SORT DATA=Revisions
          OUT=RevisionsSrtd;
  BY QuarterId WeekId;
RUN;

PROC SORT DATA=BasicWeights
          OUT=BasicWeightsSrtd;
  BY QuarterId WeekId;
RUN;

DATA RevisionsWgtd (KEEP=QuarterId WeekId Price WeightFactor PriceWgtd);
  MERGE RevisionsSrtd (IN=InRevisions)
        BasicWeightsSrtd (IN=InBasicWeights);
  BY QuarterId WeekId;

  IF InRevisions AND InBasicWeights
  THEN
    PriceWgtd = Price * WeightFactor;
RUN;

```



Standardization - Code Layout

- Setup each program in your group (team, application, project, division, etc.) in the same fashion.
 - Standardize common approaches,
 - Standard record layouts can be %Included,
 - Read and edit input files first,
 - Place outputs in proper order (e.g., Error rpt. before Final rpt.)
- Place all ‘global’ %INCLUDEs in the same place
 - e.g., included macros
- Setup each data step in a similar fashion and order
 - INFILE, FILE, SET, INPUT, RETAIN, etc.



- Use consistent indentation of code
 - lineup DO; and END; statements
- Format your program to make it easier to read and understand.
 - Even for simple maintenance tasks, re-format the program so it will be easier to maintain in the future.
- Break complicated equations into simpler steps,
- Use standard SAS functions, don't write your own
 - e.g, VERIFY, INDEX



- Write out input parameters
 - to the log or to a more permanent file
- Edit your input file for unexpected values
 - Don't let your programs run with garbage.
- Check for developer errors
 - Invalid values of internal codes, etc.
- Use the simplest, most appropriate language feature for the task
 - SELECT vs. IF-THEN-ELSE
- Print summary statistics for each major data step



- Use %INCLUDEs to re-use standard pieces of code
 - Record layouts, report headers, etc.
 - Like LEGO
- Use Macros to turbo charge your programs
 - Allows others to reuse complicated code that they may not understand,
 - Use them when appropriate
- Use LINK/RETURN like subroutines
 - Don't use it without the Return
- Ensure Macros and subroutines only do 1 thing,
- Write code to trap division by zero errors, missing values, etc.



- Many coding problems start with the format of the data
 - Input and output files
- Change the format of the data if you can
 - Don't write complicated code to process badly designed data files,
 - see if the files can be changed first
- Sometimes it's better to reformat the data on input to make the program simpler
 - Depends on the size and purpose of the program.



A sample SAS Program (Improved)

```

/* ----- */
/*
/* PROGRAM: SCHL_RPTS_REPORT_CARDS_V2_1.SAS
/*
/* SYSTEM : STUDENT MARKS AND REPORTS APPLICATION
/*
/* PURPOSE: TO PRINT STUDENT REPORT CARDS FOR A SPECIFIC SEMESTER
/*
/* NOTES : - ONLY CURRENT F/T AND P/T STUDENTS ARE SELECTED
/*          - MISSED TESTS ARE GIVEN A MARK OF ZERO
/*
/* USAGE : YOU MUST PROVIDE THE CORRECT SEMESTER START AND END DATES TO
/*          ENSURE THE CORRECT TESTS SCORES ARE SELECTED.
/*
/* AUTHOR : Joseph Consultant
/*
/* ----- MODIFICATIONS ----- */
/* JC - Joseph Consultant, Fly-by-Night Software Inc.
/* GLP - George L. Poirier, Autumn Group Inc.
/*
/*
/* YY-MM-DD INIT VER ----- DESCRIPTION ----- */
/* 06-07-31 JC 1.0 Created.
/* 08-11-09 GLP 2.0 Updated and Reformatted to make it easier to read
/* 08-11-10 GLP 2.1 Fixed bug with Student Avg. not displaying correct value
/*
/* ----- */

```



Improved pgm. (cont'd)

```
/* ----- SEMESTER START AND END DATES (FRMT = DD-MMM-YYYY) ----- */
%LET SemesterStartDt = '01-Sep-2008';
%LET SemesterEndDt   = '31-Dec-2008';

/* ----- */
/* EXTERNAL FILE NAME DECLARATIONS */
/* ----- */
FILENAME Students 'C:\Students.txt';
FILENAME Tests    'C:\Tests.txt';
FILENAME Scores   'C:\TestScores.txt';
FILENAME Courses  'C:\Courses.txt';
FILENAME Teachers 'C:\Teachers.txt';
```



Improved pgm. (cont'd)

```

/* ----- */
/* STEP 1: READ STUDENTS FILE                               */
/*      RETRIEVE NAME AND ADDRESS                          */
/*
/*      VALID VALUES OF StudentStatus:                   */
/*      1 = Current FT,                                    */
/*      2 = Current PT,                                    */
/*      3 = Dropped Out,                                  */
/*      4 = Graduated                                     */
/* ----- */
DATA Students (KEEP=StudentId StudentName StudentAddress StudentCity);

  INFILE Students;

  INPUT @1   StudentId           6.
        @8   StudentName        $CHAR30.
        @40  StudentAddress     $CHAR20.
        @60  StudentCity        $CHAR20.
        @90  StudentPhone       $CHAR12.
        @103 StudentStatus      1.;

  IF StudentStatus IN(1 2);
RUN;

```



Improved pgm. (cont'd)

```
/* ----- */
/* STEP 6: CALCULATE THE STUDENTS AVERAGE MARK PER COURSE */
/* (THE TEST SCORES ALL HAVE EQUAL WEIGHT) */
/* ----- */
PROC SORT DATA=TestScores
          OUT=TestScoresSrtd;
  BY CourseId StudentId;
RUN;

PROC SUMMARY DATA=TestScoresSrtd;
  BY CourseId StudentId;
  VAR StudentTestScore;
  OUTPUT OUT=StudentCourseAvgS
         MEAN=StudentCourseAvg;
RUN;
```



Improved pgm. (cont'd)

```
/* ----- */
/* STEP 7: GET NAME OF TEACHER FOR EACH COURSE */
/* */
/* ----- */
PROC SORT DATA=Courses
      OUT=CoursesSrted;
  BY TeacherId;
RUN;

PROC SORT DATA=Teachers
      OUT=TeachersSrted;
  BY TeacherId;
RUN;

DATA CourseTeachers (KEEP=CourseId CourseName TeacherName OfficePhone);

  MERGE CoursesSrted (IN=InCourses)
        TeachersSrted (IN=InTeachers);
  BY TeacherId;

  IF InCourses AND InTeachers;

RUN;
```



Improved pgm. (cont'd)

```

/* ----- */
/* STEP 8: MATCH STUDENT NAMES TO COURSE MARKS */
/* */
/* ----- */
PROC SORT DATA=Students
          OUT=StudentsSrtd;
  BY StudentId;
RUN;

PROC SORT DATA=StudentCourseAvg
          OUT=StudentCourseAvgSrtd;
  BY StudentId;
RUN;

DATA StudentAverages (KEEP=StudentId      CourseId      StudentName
                      StudentAddress StudentCity StudentCourseAvg);

  MERGE StudentsSrtd          (IN=InStudents)
        StudentCourseAvgSrtd (IN=InCourseAvg);
  BY StudentId;

  IF InStudents AND InCourseAvg;

RUN;

```



Improved pgm. (cont'd)

```
/* ----- */
/* STEP 9: ADD COURSE AND TEACHER INFORMATION TO STUDENT COURSE MARKS */
/*          THIS FILE WILL CONTAIN ALL DATA REQUIRED FOR THE REPORT CARD */
/* ----- */
PROC SORT DATA=StudentAverages
          OUT=StudentAvgsSrtd;
  BY CourseId;
RUN;

PROC SORT DATA=CourseTeachers
          OUT=CourseTeachersSrtd;
  BY CourseId;
RUN;

DATA ReportCardDetails (KEEP=StudentId StudentName StudentAddress StudentCity
                        CourseId CourseName TeacherName StudentCourseAvg);

  MERGE StudentAvgsSrtd      (IN=InStudentAvgs)
        CourseTeachersSrtd (IN=InCourseTeachers);
  BY CourseId;

  IF InStudentAvgs AND InCourseTeachers;

RUN;
```



Improved pgm. (cont'd)

```
/* ----- */  
/* STEP 10: PRINT REPORT CARDS */  
/* */  
/* ----- */  
PROC SORT DATA=ReportCardDetails  
          OUT=ReportCardsSrtd;  
  BY StudentId CourseId;  
RUN;
```



Improved pgm. (cont'd)

```

DATA _NULL_;
  SET ReportCardsSrted;
  BY StudentId CourseId;

  RETAIN NumCourses
        TotalMarks 0;

  /* ----- INITIAL PROCESSING (FOR EACH NEW STUDENT) ----- */
  IF FIRST.StudentId
  THEN
  DO;
    NumCourses = 0;
    TotalMarks = 0;
    StudentAvg = 0;

    PUT _PAGE_;
    PUT / @15 'STUDENT ID:' StudentId          Z6.
      / @15 '      NAME:' StudentName        $CHAR20.
      / @15 '  ADDRESS:' StudentAddress     $CHAR20.
      / @27                StudentCity      $CHAR20.
      /// @15 'COURSE #'
        @25 'COURSE NAME'
        @55 'MARK'
        @65 'INSTR-NAME'
      / @15 70*'-' ;

  END;

```



Improved pgm. (cont'd)

```

/* ----- MAIN PROCESSING (EVERY COURSE RECORD) ----- */
NumCourses + 1;
TotalMarks + StudentCourseAvg;

PUT / @15 CourseId          $CHAR6.
      @25 CourseName        $CHAR29.
      @55 StudentCourseAvg   5.2
      @65 TeacherName       $CHAR20.;

/* ----- FINAL PROCESSING (PRINT OVERALL AVERAGE) ----- */
IF LAST.StudentId
THEN
  DO;
    StudentAvg = ROUND(TotalMarks / NumCourses, 0.1);
    PUT / @15 70*'-'
        / @38 'STUDENT AVERAGE:'
          @55 StudentAvg   4.1
        / @15 70*'-' ;
  END;

RUN;

/* ----- END OF PROGRAM ----- */

```



- **Team Effort;**
 - Cannot determine a style by yourself (unless you work alone).
 - What is readable to you is junk to someone else
 - No one style is ideal for everyone.
 - Each group should adopt their own style and enforce it.
 - Don't let the 'lowest common denominator' prevail
- **Only way to get better is to conduct code/style reviews**
 - You want other people's input
- **Most coding problems are discovered in reviews**
 - Many are design based
- **Don't stop with your first attempt**
 - It's an on-going process



- **Benefits;**
 - Simpler and faster coding,
 - Easier testing and maintenance,
 - Easier Impact assessments,
 - Easier Estimating
 - Better documentation
 - can write a “code scanner” for comments
 - Raises everyone’s skill level
 - Allows better use of programming resources
 - Increased productivity
 - Less expensive development



Additional Reading

The Elements of Programming Style

B. W. Kernighan & P. J. Plauger, Addison-Wesley, 1978

The Elements of Style,

W. Strunk, Jr. & E. B. White, MacMillan, 1972

The Psychology of Computer Programming,

G. M. Weinberg, Van Nostrand Reinhold, 1971

The Mythical Man-Month

F. P. Brooks, Jr., Addison-Wesley, 1975

How to Communicate Technical Information,

J. Price & H. Korman, Benjamin/Cummings Publishing Co. Inc. 1993.





Programming in Style

The End

